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# The new error-minimization-based moving mesh method: theoretical and numerical analysis

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- Motivation
- Moving mesh method in 1D
- Theoretical analysis
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- Conclusion

# Motivation

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Objective is solution of hyperbolic conservation laws:

$$\mathbf{U}_t + \nabla \cdot \vec{F}(\mathbf{U}) = 0 \quad \text{in} \quad \Omega(t) \times [0, T].$$

- 1D Burgers's equation:

$$\mathbf{U} = u, \quad F(\mathbf{U}) = \frac{u^2}{2}$$

- 1D gas dynamics:

$$\mathbf{U} = \begin{pmatrix} \rho \\ \rho u \\ E \end{pmatrix}, \quad F(\mathbf{U}) = \begin{pmatrix} \rho u \\ \rho u^2 + p \\ uE + pu \end{pmatrix}$$

# Motivation

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- Eulerian methods
  - mesh is fixed
- Lagrangian methods
  - mesh moves with the fluid velocity
- Arbitrary Lagrangian-Eulerian (ALE) methods
  - mesh moves with an arbitrary velocity

# Motivation: decoupled ALE methods

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## 1. Lagrangian step

- explicit or implicit time integration of hyperbolic equations

## 2. Mesh motion step

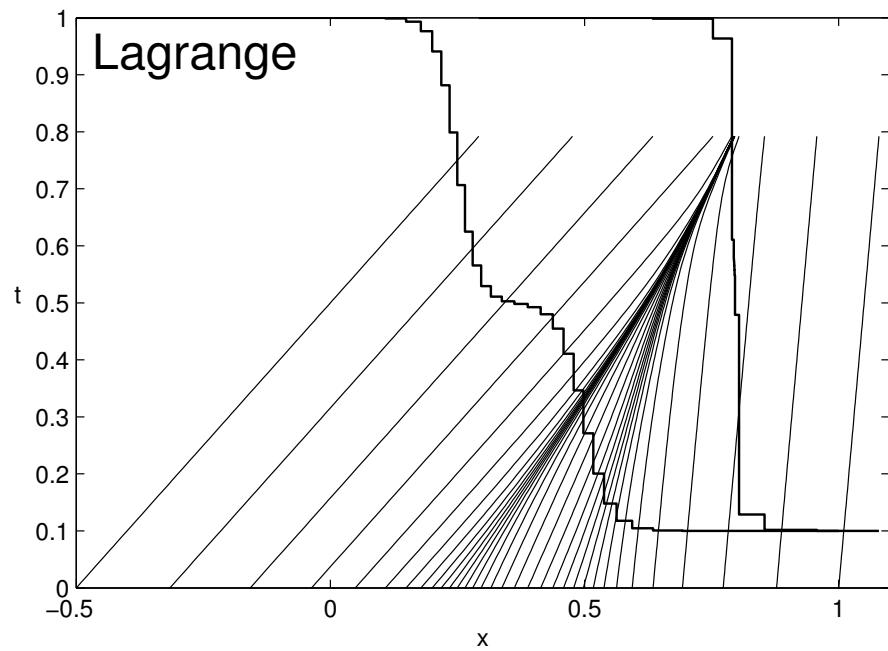
- Error-Minimization-Based (EMB) method

## 3. Remapping step

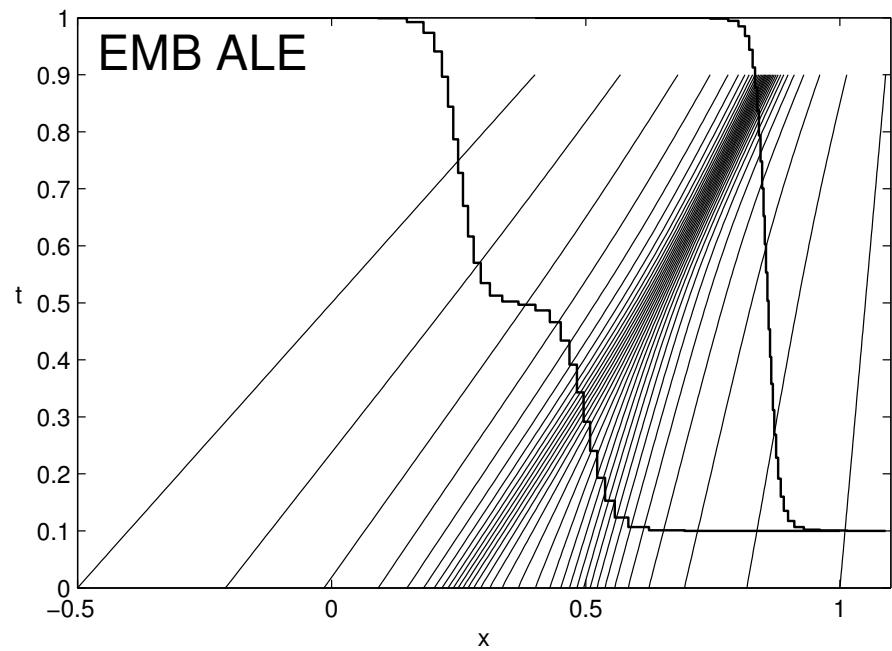
- conservative interpolation onto the modified mesh

# Motivation: goal-oriented ALE methods

- The *goal-oriented* mesh optimization saves the simulation



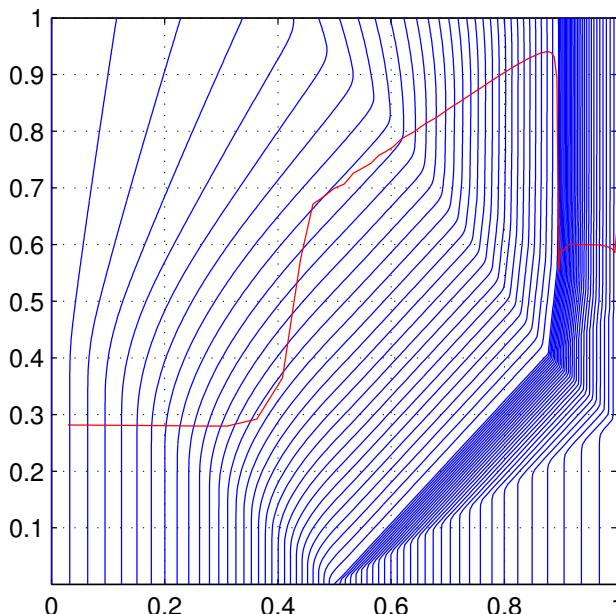
Lagrangian



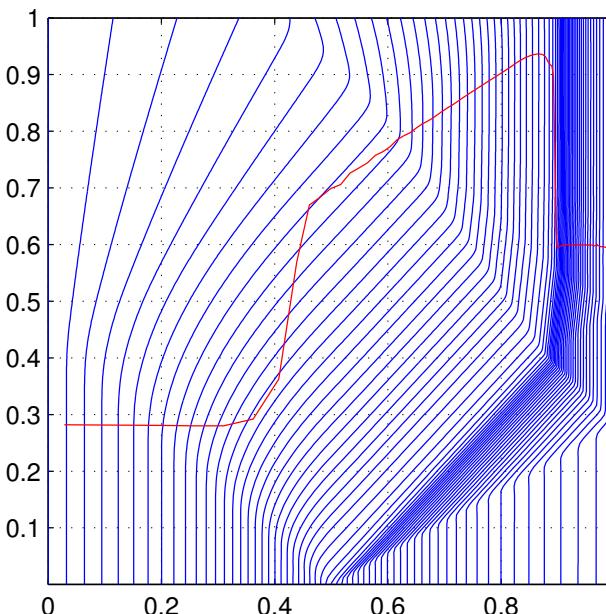
ALE (goal-oriented)

# Motivation: goal-oriented ALE methods

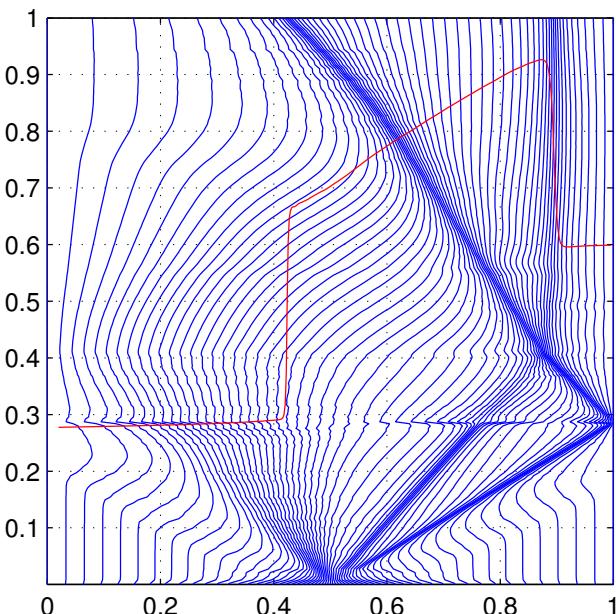
- The *geometric* mesh optimization may not improve solution accuracy
- The *goal-oriented* mesh optimization requires less time steps



Lagrangian  
3800 time steps



ALE (geometric)  
3417 time steps



ALE (goal-oriented)  
2829 time steps

# Motivation: related methods

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## ■ decoupled ALE methods

- variational methods (J.Brackbill, J.Saltzman, A.Winslow, etc.)
- harmonic maps (B.Azarenok, S.Ivanenko, T.Tang, etc.)
- monitor-based methods (T.Tang, W.Huang, R.Russell, etc.)
- methods using physical analogies (spring systems, elastic media, etc)

## ■ coupled ALE methods

- moving finite elements (M.Baines, K.Miller, etc.)
- moving finite differences (E.Dorfi, L.Drury)
- moving mesh PDEs (W.Huang, R.Russell, etc.)
- deformation methods (P.Bochev, B.Semper, G.Liao, etc.)
- many others (J.Hyman, A.Harten, B.Perot, L.Petzold, etc.)

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# The EMB method

# Viscous Burgers' equation

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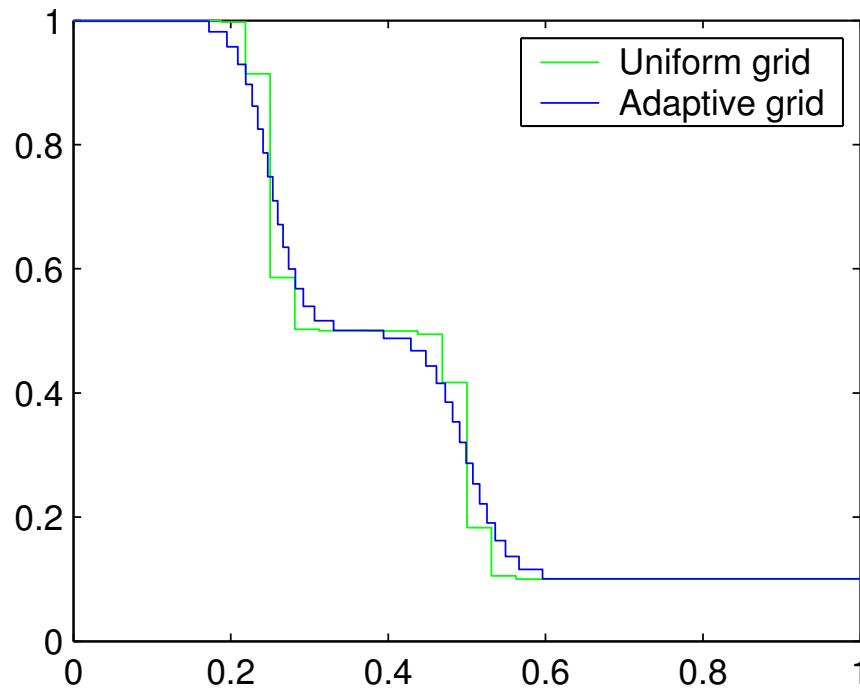
$$\frac{\partial u}{\partial t} + \frac{\partial}{\partial x} \left( \frac{u^2}{2} \right) = \varepsilon \frac{\partial^2 u}{\partial x^2} \quad \text{in } (0, 1) \times [0, T].$$

- may develop shock-like solutions
- the solution is smooth
- easy to analyze and to present the big idea

# Viscous Burgers' equation

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- Mesh:  $x_0^n < \dots < x_{M+1}^n$
- Unknowns:  $u_{i+1/2}^n \approx \frac{1}{h_{i+1/2}^n} \int_{x_i^n}^{x_{i+1}^n} u(x, t^n) dx$



# Viscous Burger's equation

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Consider the simplest time integration scheme:

$$h_{i+1/2}^{n+1} u_{i+1/2}^{n+1} = h_{i+1/2}^n u_{i+1/2}^n + F_{i+1}^n - F_i^n$$

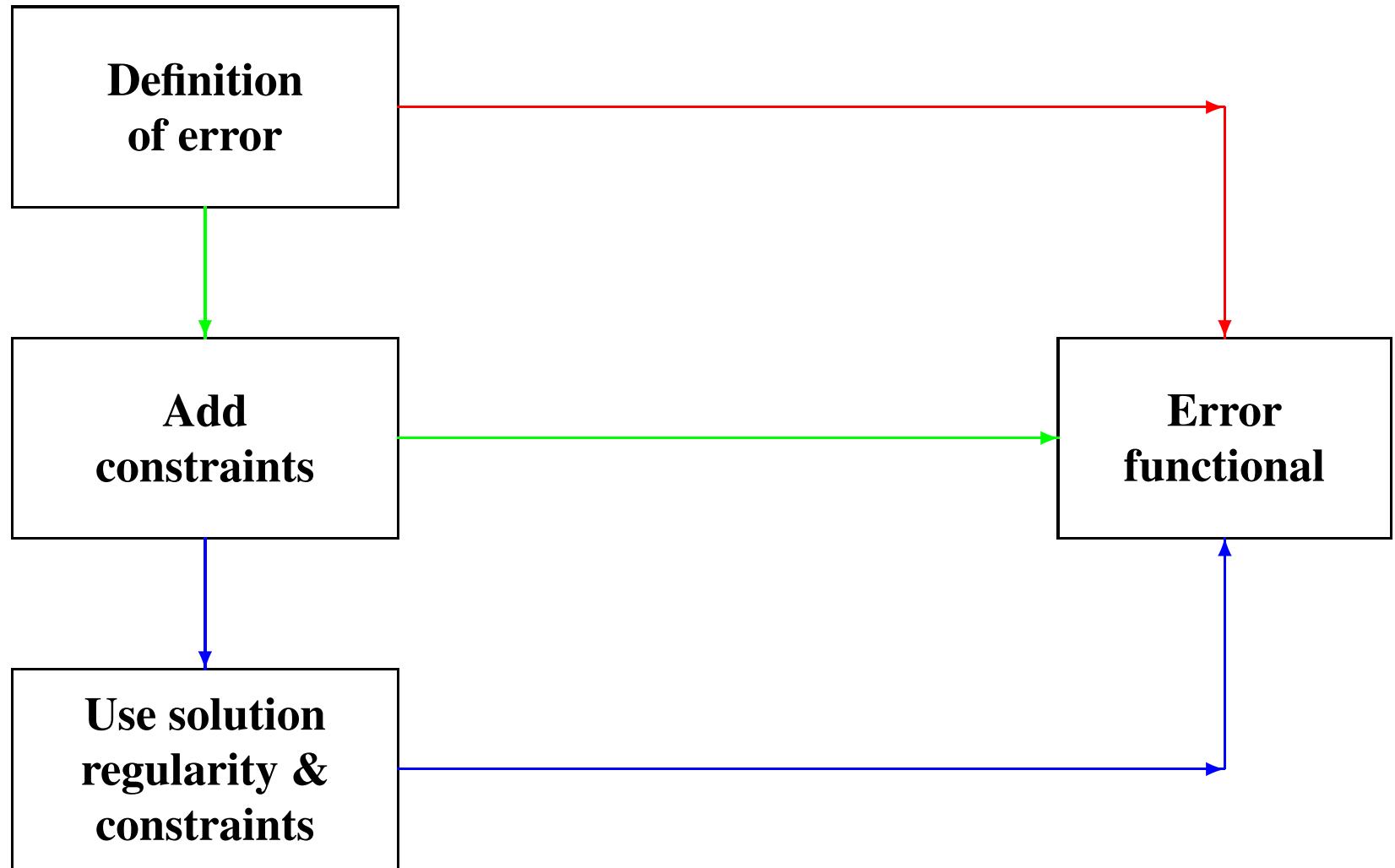
$$x_i^{n+1} = x_i^n + \Delta t^n u_i^n$$

where

$$F_i^n = \frac{1}{2}(u_i^n)^2 + \varepsilon \frac{u_{i+1/2}^n - u_{i-1/2}^n}{(h_{i+1/2}^n + h_{i-1/2}^n)/2}$$

# Design model for the EMB method

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# Definition of error

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The *ideal* error functional:

$$\Phi(\mathbf{x}^n) = \sum_{i=0}^M \int_{x_i^{n+1}}^{x_{i+1}^{n+1}} |u(x, t^{n+1}) - u_{i+1/2}^{n+1}|^2 dx$$

where  $\mathbf{x}^n = (x_1^n, \dots, x_M^n)$ .

- $x_i^{n+1}$  and  $u_{i+1/2}^{n+1}$  depends on  $\mathbf{x}^n$ .

# Definition of error

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The *ideal* error functional:

$$\Phi(\mathbf{x}^n) = \sum_{i=0}^M \int_{x_i^{n+1}}^{x_{i+1}^{n+1}} |u(x, t^{n+1}) - u_{i+1/2}^{n+1}|^2 dx$$

- space discretization error
- time integration error
- remapping error

# Definition of error

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The *ideal* error functional:

$$\Phi(\mathbf{x}^n) = \sum_{i=0}^M \int_{x_i^{n+1}}^{x_{i+1}^{n+1}} |u(x, t^{n+1}) - u_{i+1/2}^{n+1}|^2 dx$$

- iterative process
- *a posteriori* error estimates
- simplified for smooth solution



Look-ahead strategy

# Add constraints

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*Minimize*

$$\Phi(\mathbf{x}^n) = \sum_{i=0}^M \int_{x_i^{n+1}}^{x_{i+1}^{n+1}} |u(x, t^{n+1}) - u_{i+1/2}^{n+1}|^2 dx$$

*over a class of smooth meshes.*

# Add constraints

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1. mesh is smooth:

$$h_{i+1/2}^n \underset{\text{blue circle}}{\sim} h, \quad |h_{i+1/2}^n - h_{i-1/2}^n| \underset{\text{blue circle}}{\sim} h^2$$

2. remapping is **2nd** order accurate

3. solution is exact at time  $t = t^n$ :

$$u_{i+1/2}^n \underset{\text{blue circle}}{=} \frac{1}{h_{i+1/2}^n} \int_{x_i^n}^{x_{i+1}^n} u(x, t^n) dx$$

# Use solution regularity & constraints

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Main result:

$$\Phi(\mathbf{x}^n) = \Phi_0(\mathbf{x}^n) + O((h + \Delta t^n)^3)$$

where

$$\Phi_0(\mathbf{x}^n) = \sum_{i=0}^M \int_{x_i^n}^{x_{i+1}^n} |u(x, t^n) - u_{i+1/2}^n|^2 dx.$$

- The problem of the *best piecewise constant fit* at time  $t^n$  (M. Baines).
- This justifies data lagging in mesh equation.

# Use solution regularity & constraints

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$$\Phi_0(\mathbf{x}^n) = \Phi_1(\mathbf{x}^n) + O(h^3)$$

where

$$\Phi_1(\mathbf{x}^n) = \frac{1}{12} \sum_{i=0}^M \left[ \frac{\delta u^n}{\delta x} \right]_{i+1/2}^2 \left( h_{i+1/2}^n \right)^3$$

and

$$\left[ \frac{\delta u^n}{\delta x} \right]_{i+1/2} = \frac{\partial u}{\partial x}(x_{i+1/2}^n) + O(h).$$

# Use solution regularity & constraints

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*Minimize*

$$\Phi_1(\mathbf{x}^n) = \frac{1}{12} \sum_{i=0}^M \left[ \frac{\delta u^n}{\delta x} \right]_{i+1/2}^2 \left( h_{i+1/2}^n \right)^3$$

*over a class of smooth meshes.*

- the EMB method does not equidistribute the error

# Smooth meshes

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Consider equation

$$(I - \alpha(\alpha + 1)A) \begin{pmatrix} \tilde{h}_{1/2} \\ \vdots \\ \tilde{h}_{M+1/2} \end{pmatrix} = \begin{pmatrix} h_{1/2} \\ \vdots \\ h_{M+1/2} \end{pmatrix}$$

where

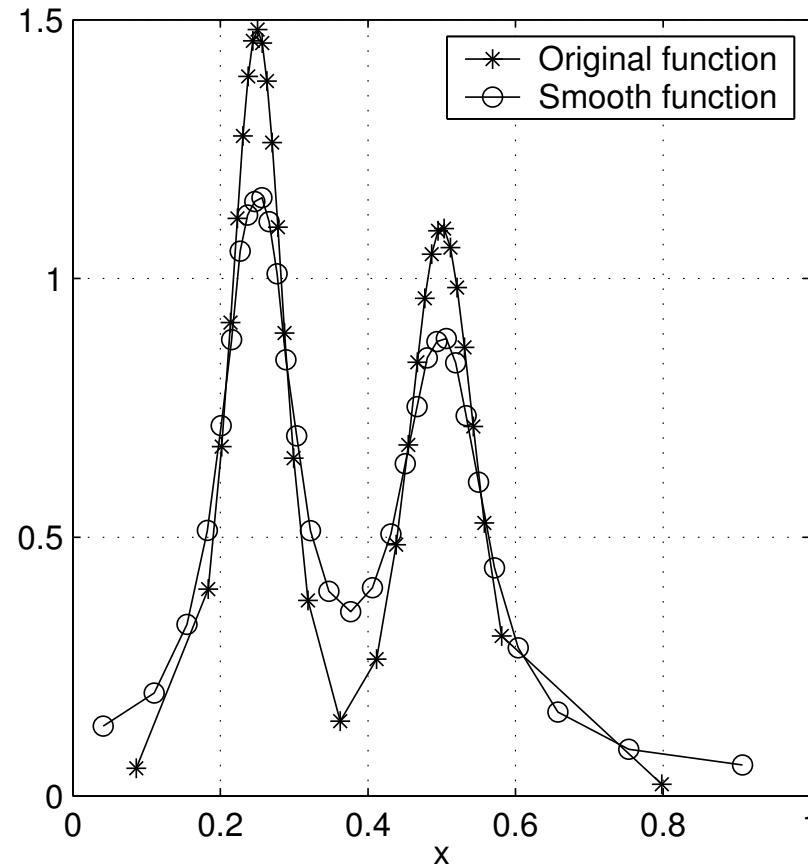
$$(A\tilde{\mathbf{h}})_{i+1/2} = \tilde{h}_{i-1/2} - 2\tilde{h}_{i+1/2} + \tilde{h}_{i+3/2}.$$

Then,

$$\frac{\alpha}{\alpha + 1} \leq \frac{\tilde{h}_{i-1/2}}{\tilde{h}_{i+1/2}} \leq \frac{\alpha + 1}{\alpha}.$$

# Smooth meshes

- smoothing preserves main features of  $h$



- smoothing is performed in the logical space

# Two algorithm

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## Algorithm 1

- find the minimizer of functional  $\Phi_1(\mathbf{x}^n)$
- smooth the mesh

## Algorithm 2

- modify the error functional
- prove that its minimizer is a smooth mesh

# Smoothed error functional

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*Minimize*

$$\Phi_2(\mathbf{x}^n) = \frac{1}{12} \sum_{i=0}^M \left[ \mathcal{S}^{-1} \left( \frac{\delta \mathbf{u}^n}{\delta x} \right) \right]_{i+1/2}^2 \left( h_{i+1/2}^n \right)^3$$

where  $\mathcal{S} = I - \alpha(\alpha + 1)A$ .

# Smoothed error functional

---

*Minimize*

$$\Phi_2(\mathbf{x}^n) = \frac{1}{12} \sum_{i=0}^M \left[ \mathcal{S}^{-1} \left( \frac{\delta \mathbf{u}^n}{\delta x} \right) \right]_{i+1/2}^2 \left( h_{i+1/2}^n \right)^3$$

This solves the problem of minimizing

$$\Phi(\mathbf{x}^n) = \sum_{i=0}^M \int_{x_i^{n+1}}^{x_{i+1}^{n+1}} |u(x, t^{n+1}) - u_{i+1/2}^{n+1}|^2 dx$$

over a class of smooth meshes.

# Smoothed error functional

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*Minimize*

$$\Phi_2(\mathbf{x}^n) = \frac{1}{12} \sum_{i=0}^M \left[ \mathcal{S}^{-1} \left( \frac{\delta \mathbf{u}^n}{\delta x} \right) \right]_{i+1/2}^2 \left( h_{i+1/2}^n \right)^3$$

- the EMB method equidistributes the smoothed error

$$\left[ \mathcal{S}^{-1}(\cdot) \right]_{i+1/2}^{2/3} h_{i+1/2} = constant$$

- it produces a smooth mesh in regions where the error is 0.

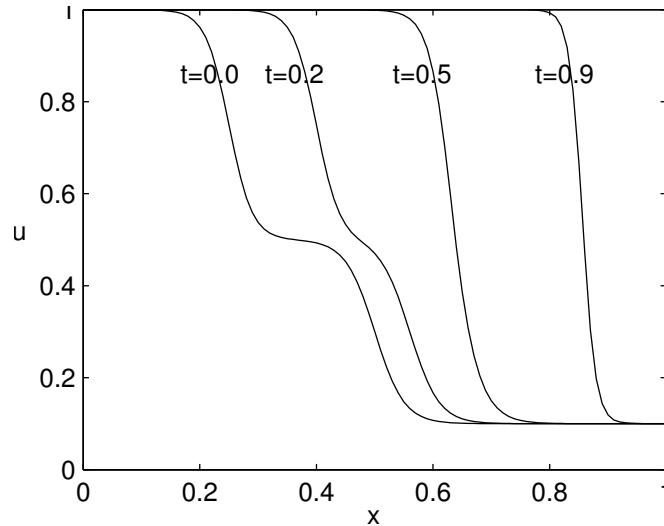
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# Numerical experiments

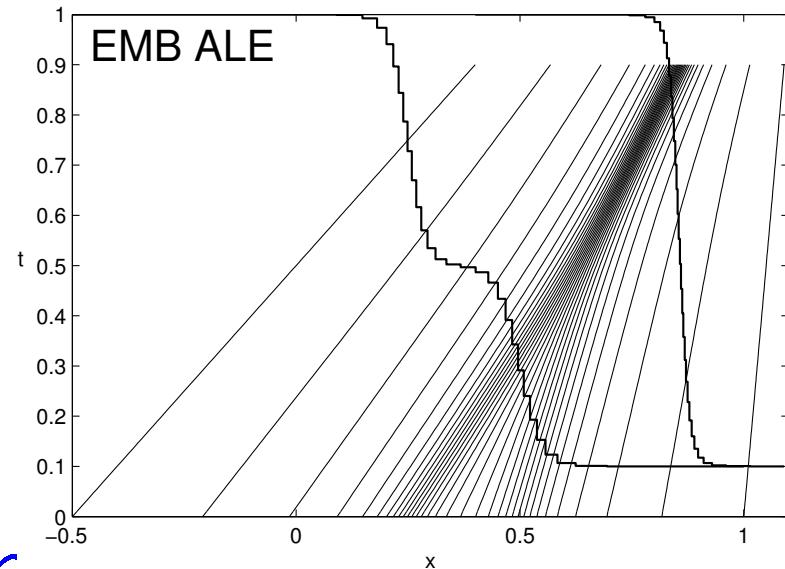
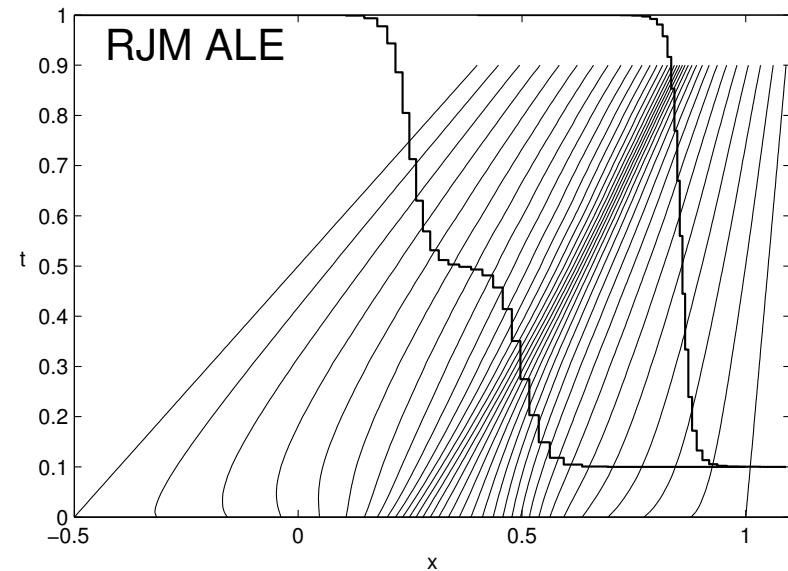
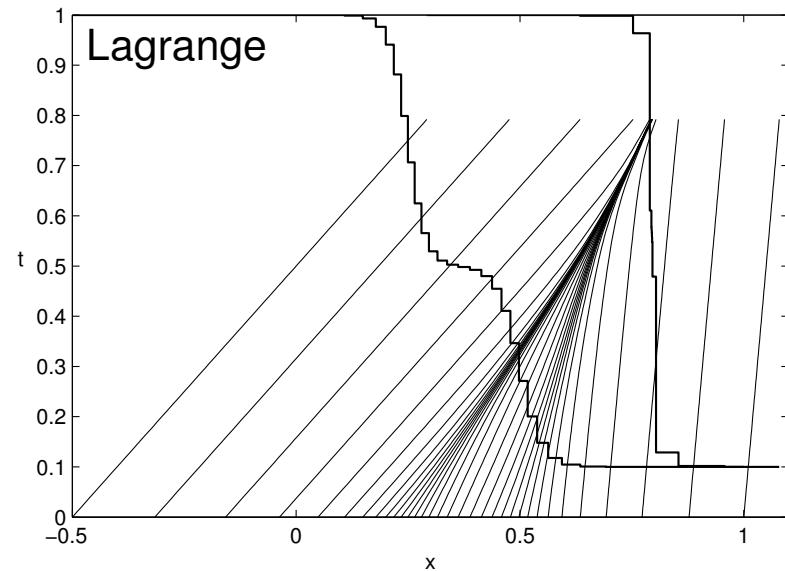
# Viscous Burgers' equation

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$M$	uniform mesh	optimal mesh	smooth mesh ( $\alpha = 1$ )
16	2.99e-2	1.01e-2	1.75e-2
32	1.59e-2	4.99e-3	6.28e-3
64	7.99e-3	2.48e-3	2.70e-3
128	4.00e-3	1.24e-3	1.28e-3

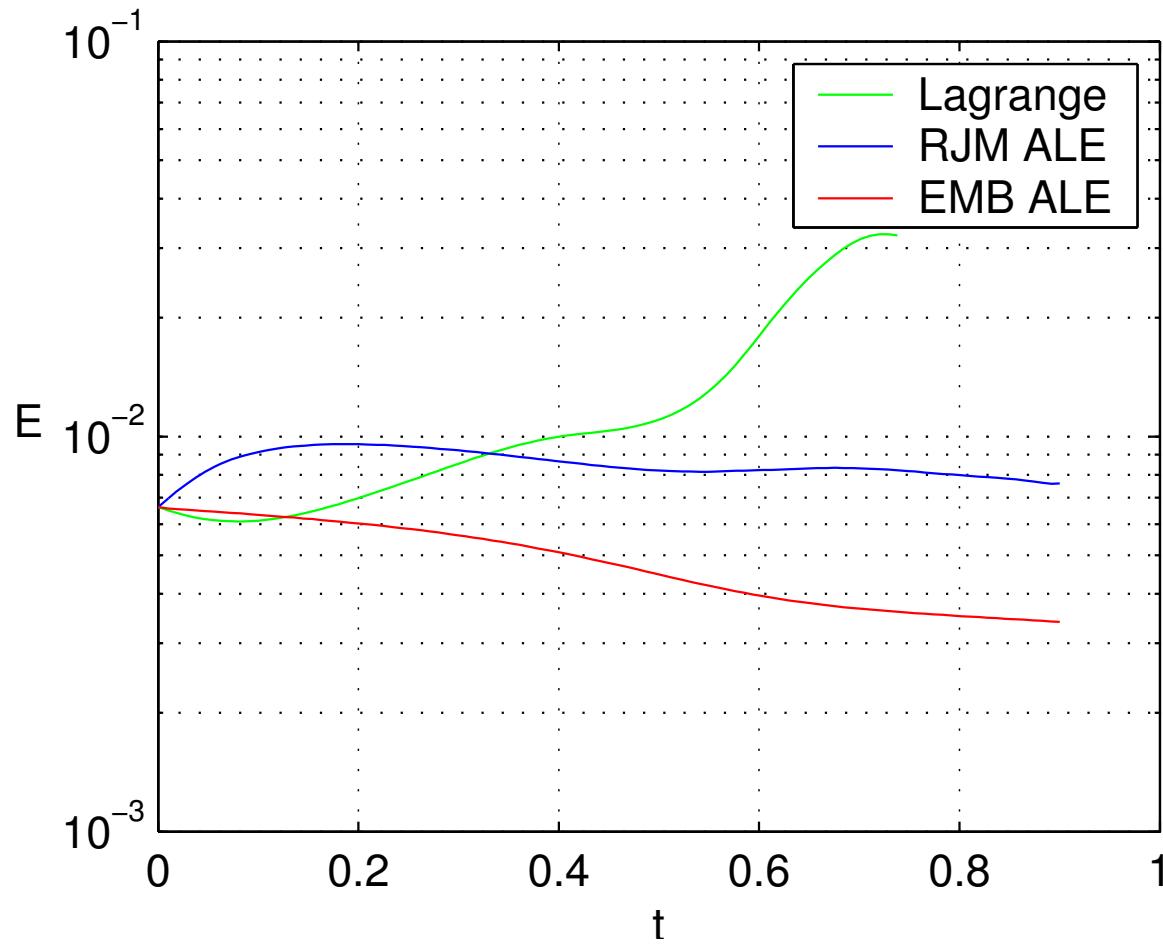
# Viscous Burgers' equation



- Lagrangian method is not suitable for Burgers' equation

# Viscous Burgers' equation

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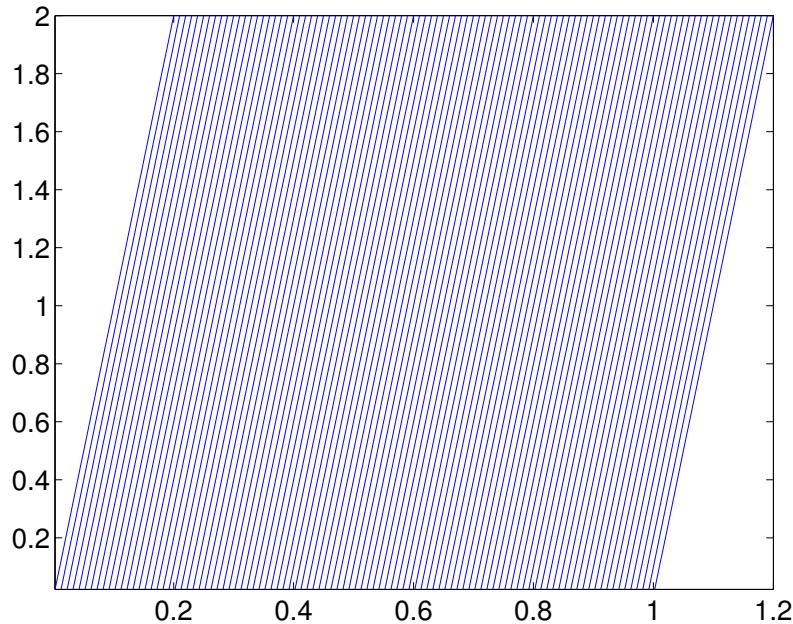


Error history for three simulations

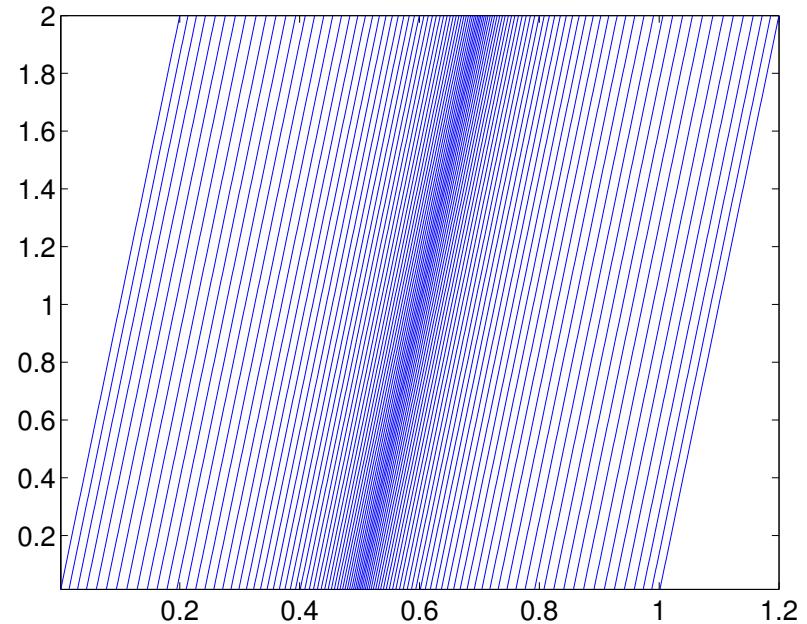
# Slowly moving contact

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$$\begin{array}{c|c} \rho_L = 1.4 & \rho_R = 1.0 \\ p_L = 1 & p_R = 1 \\ u_L = 0.1 & u_R = 0.1 \end{array}$$



Lagrangian simulation



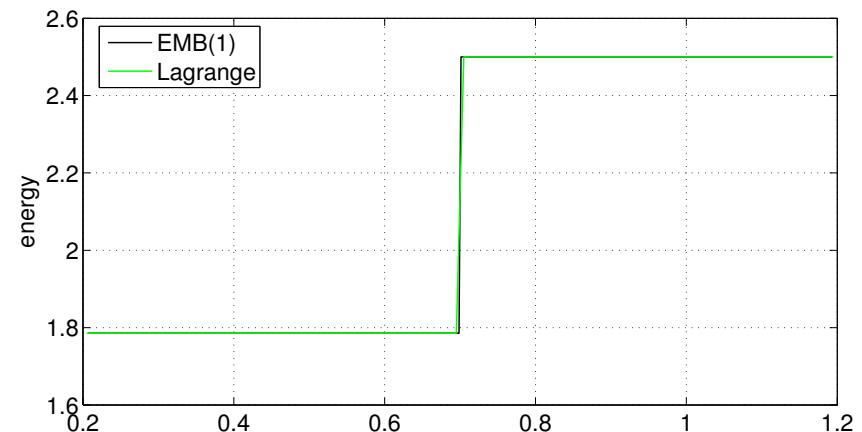
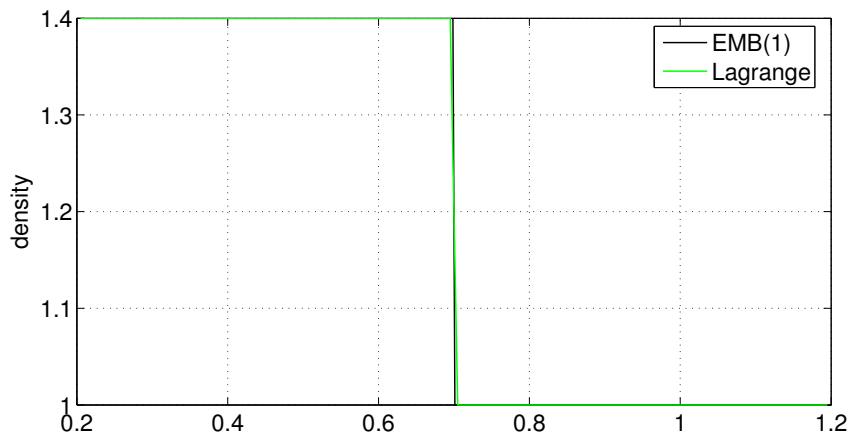
ALE simulation

- without space smoothing, all points will gather around the contact

# Slowly moving contact: solution

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- profiles of density and internal energy
- solutions on the adaptive mesh are sharper

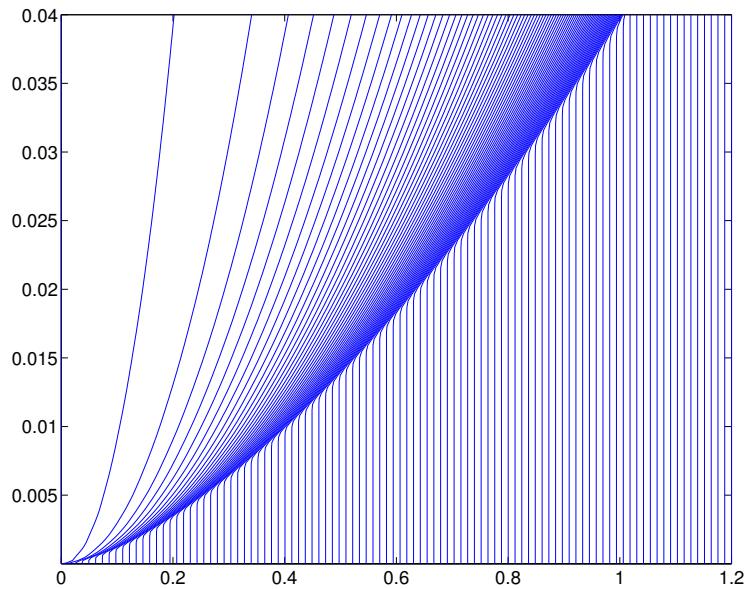


# Sedov's problem

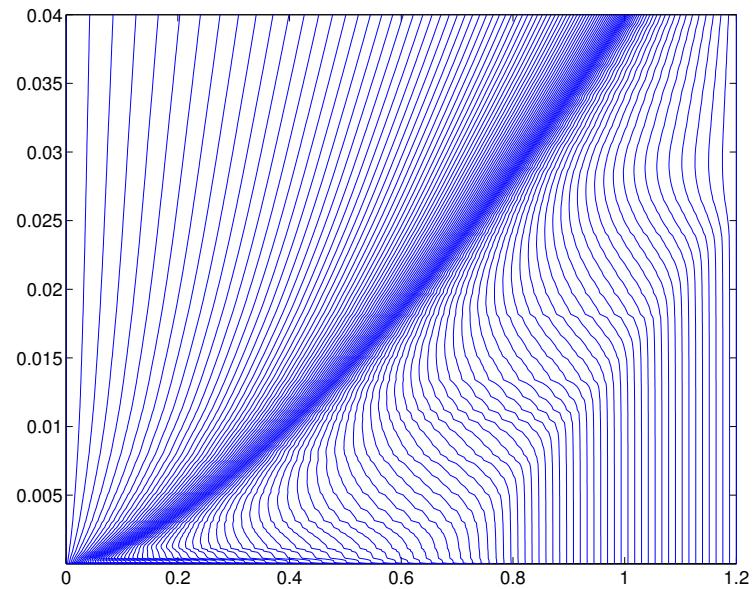
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$$\begin{aligned}\rho_L &= 1 \\ e_L &= 340000 \\ u_L &= 0\end{aligned}$$

$$\begin{aligned}\rho_R &= 1 \\ p_R &= 0.00001 \\ u_R &= 0\end{aligned}$$



Lagrangian simulation  
3999 time steps

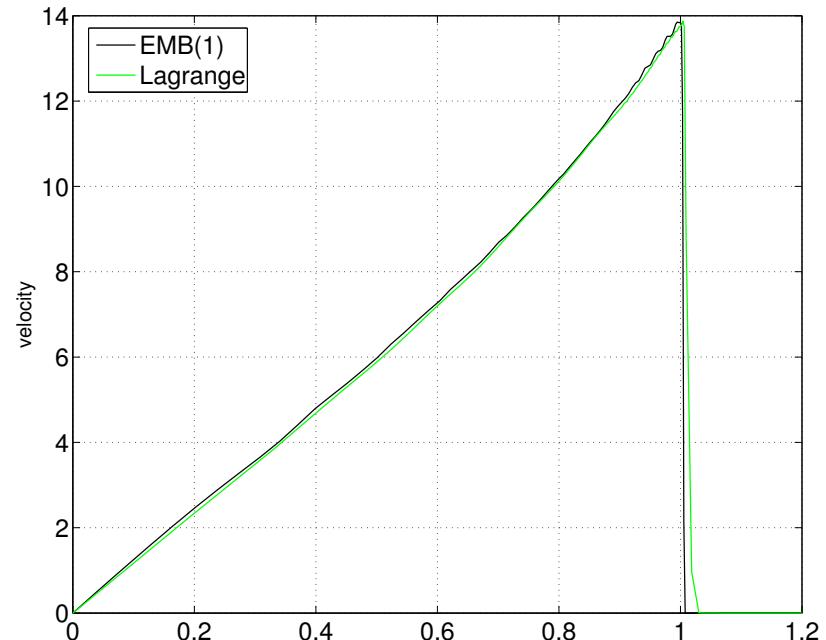
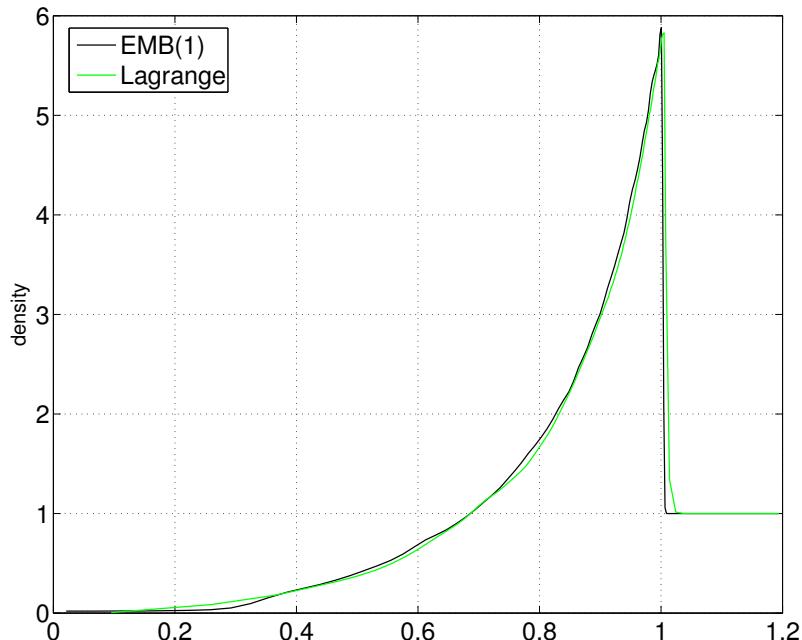


ALE simulation  
3784 time steps

# Sedov's problem: solution

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- profiles of density and velocity
- density is 2.2 times more accurate (velocity - 1.6 times)

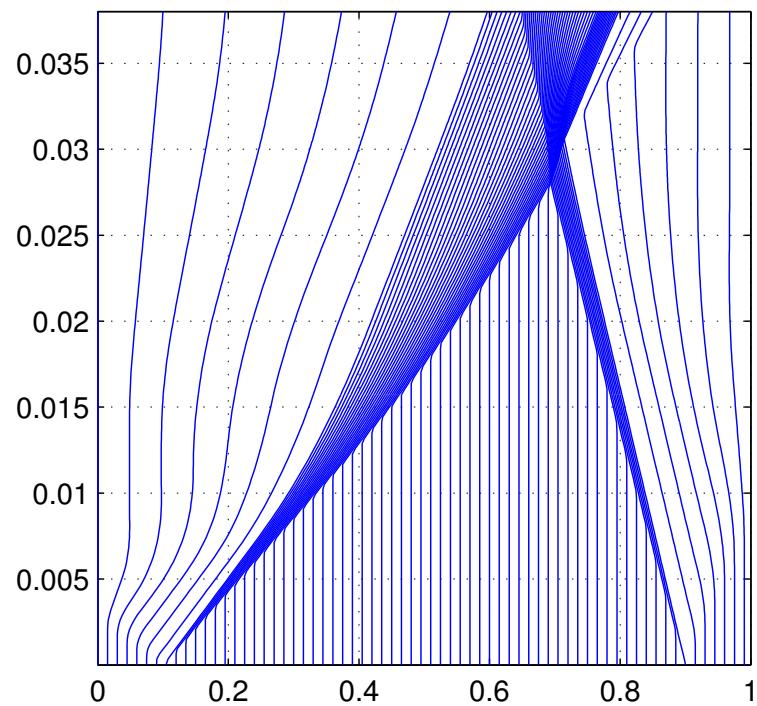


# Woodward-Collela's problem

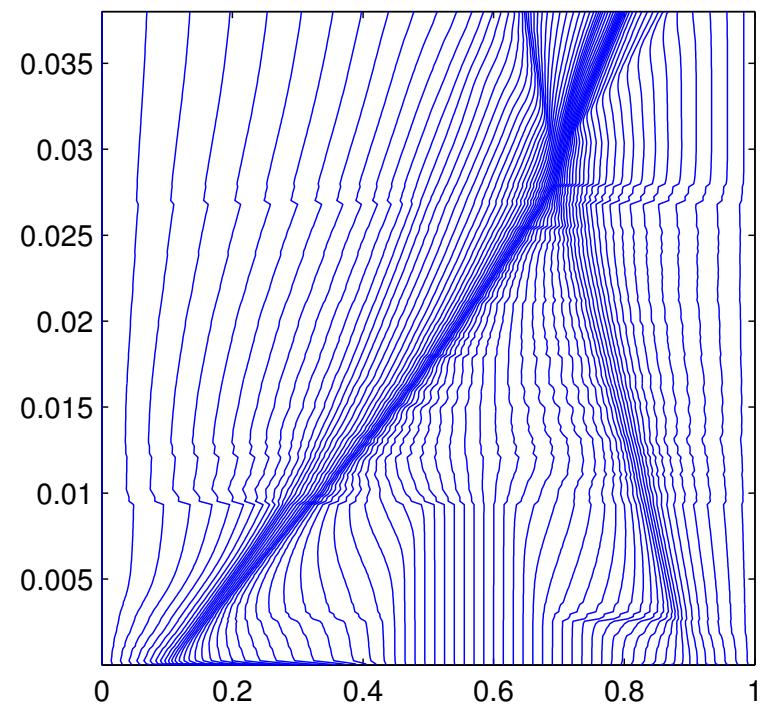
$$\begin{array}{l} \rho_L = 1 \\ e_L = 2500 \\ u_L = 0 \end{array}$$

$$\begin{array}{l} \rho_C = 1 \\ e_C = 0.025 \\ u_C = 0 \end{array}$$

$$\begin{array}{l} \rho_R = 1 \\ e_R = 250 \\ u_R = 0 \end{array}$$



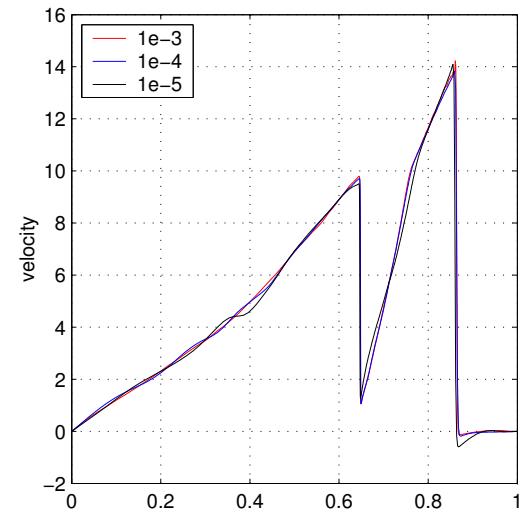
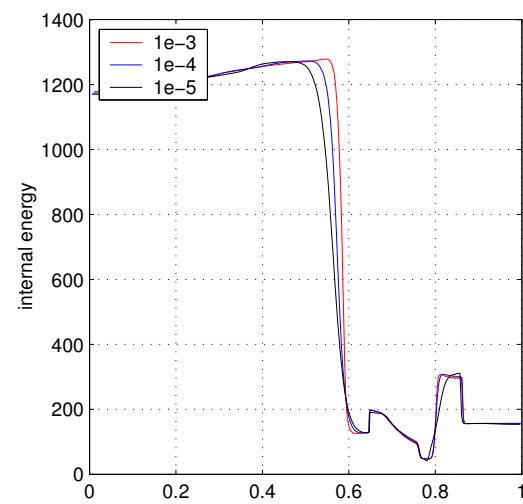
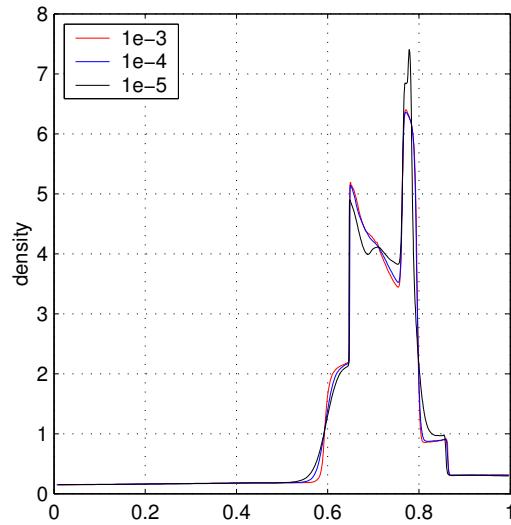
Lagrangian simulation  
1716 time steps



ALE simulation  
2145 time steps

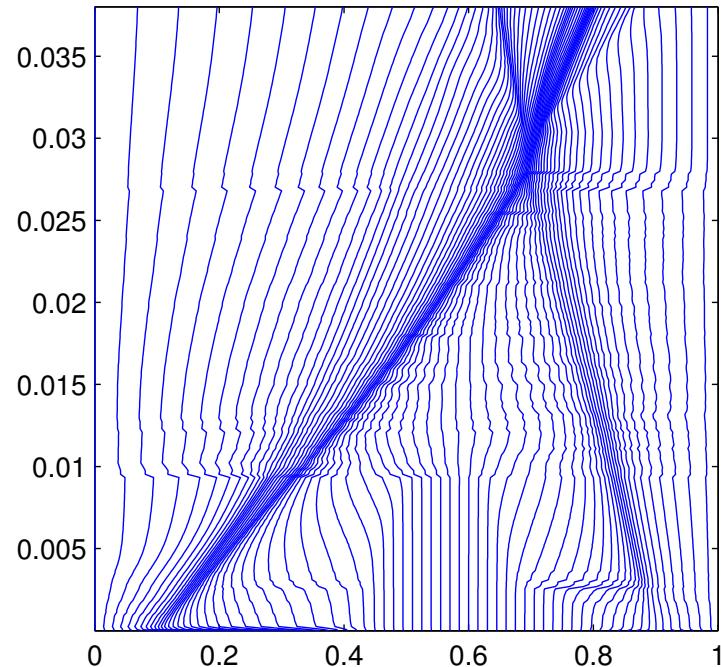
# Woodward-Collela: non-linear CG

	Gauss-Seidel			CG		
1e-3	27	9	43.6%	21	9	43.6%
1e-4	269	13	43.8%	109	13	44.5%
1e-5	979	16	47.2%	412	16	46.1%

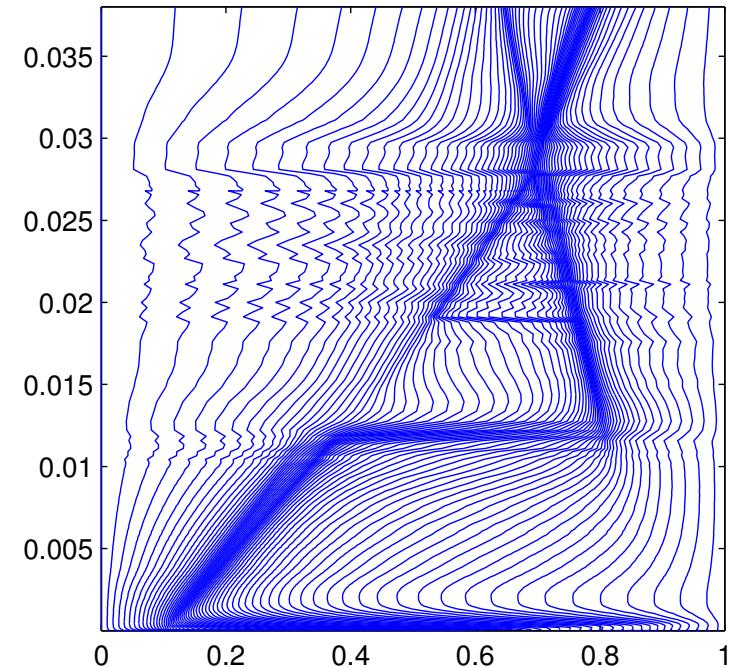


- the mesh equation can be solved approximately

# Woodward-Collela: non-linear CG



$$TOL = 10^{-3}$$



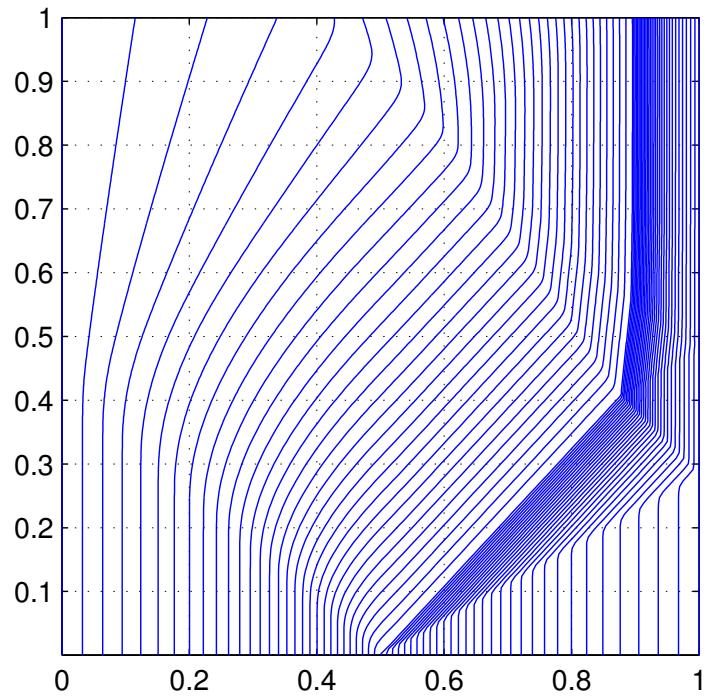
$$TOL = 10^{-5}$$

- under-resolved weak shocks
- simple time smoothing,  $\mathbf{x}^n := \gamma \mathbf{x}^n + (1 - \gamma) \mathbf{x}^{n-1}$ , may not be sufficient

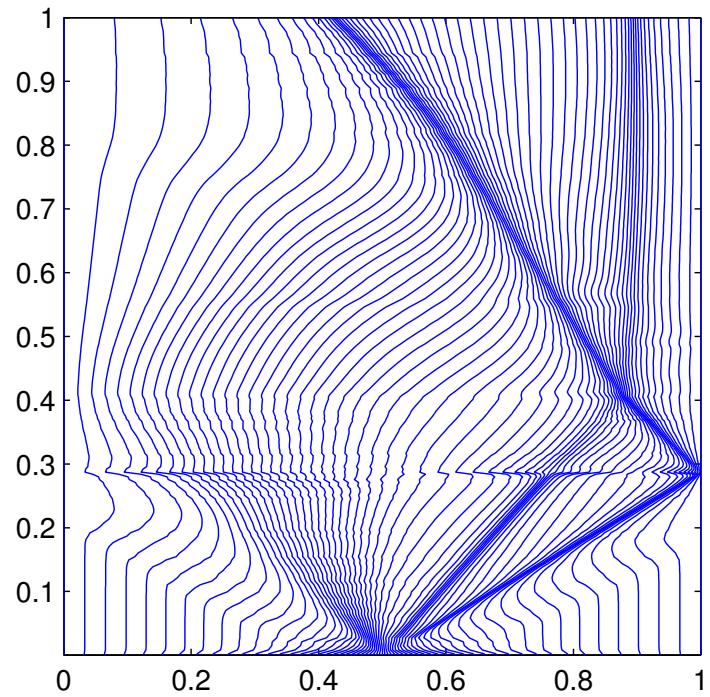
# Sod's shock tube

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$$\begin{array}{c|c} \rho_L = 1 & \rho_R = 0.125 \\ p_L = 1 & p_R = 0.1 \\ u_L = 0 & u_R = 0 \end{array}$$



Lagrangian simulation  
3800 time steps

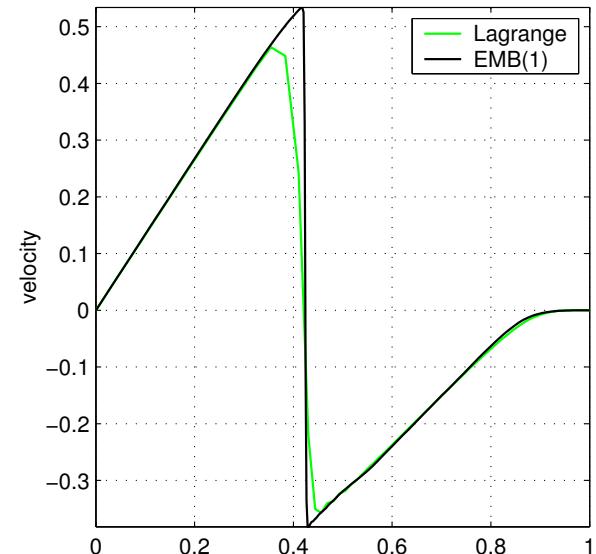
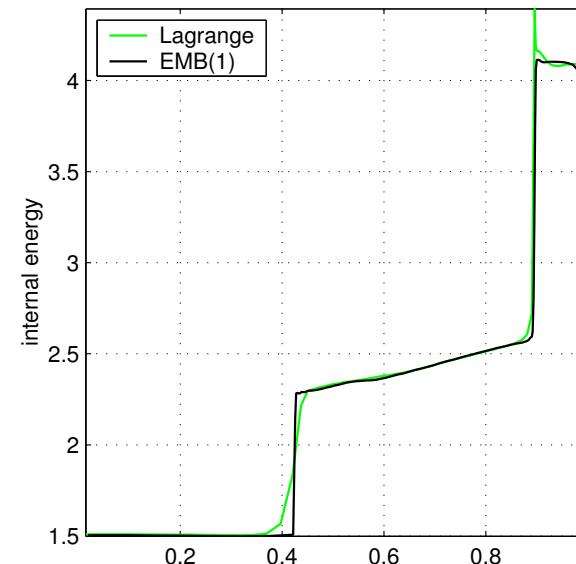
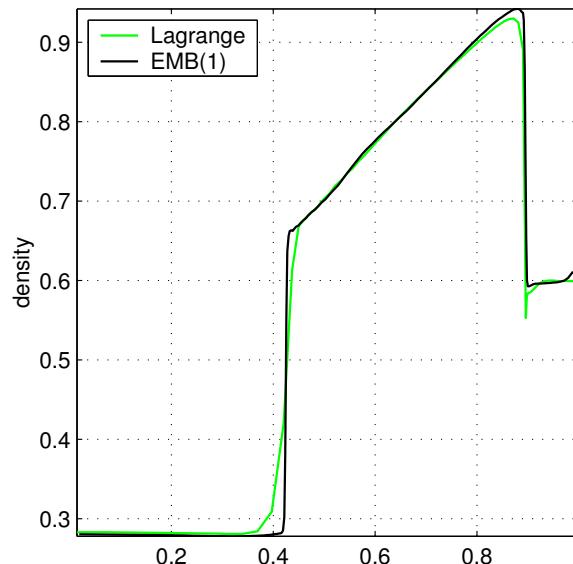


ALE simulation  
2829 time steps

# Sod's shock tube: solution

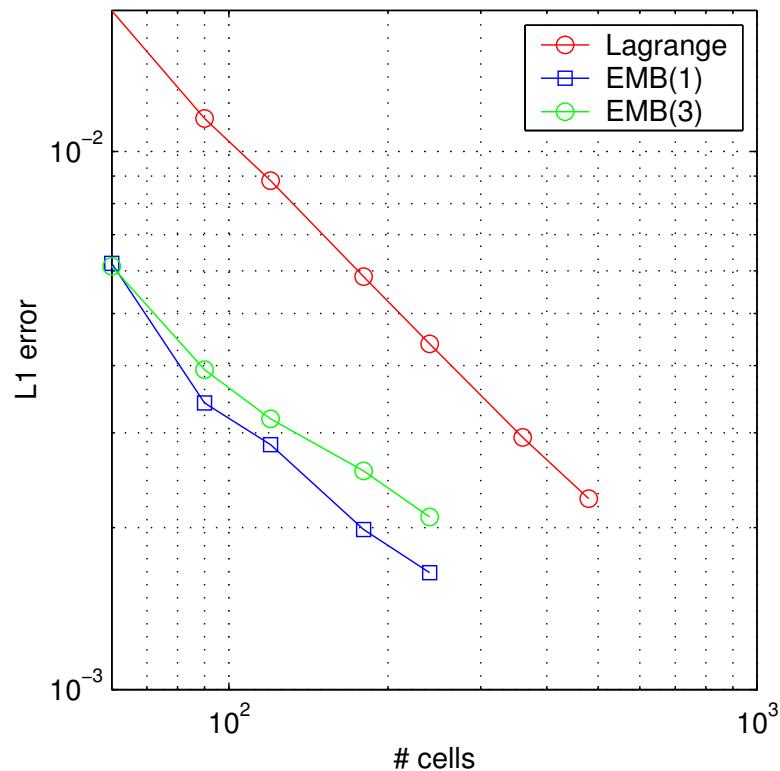
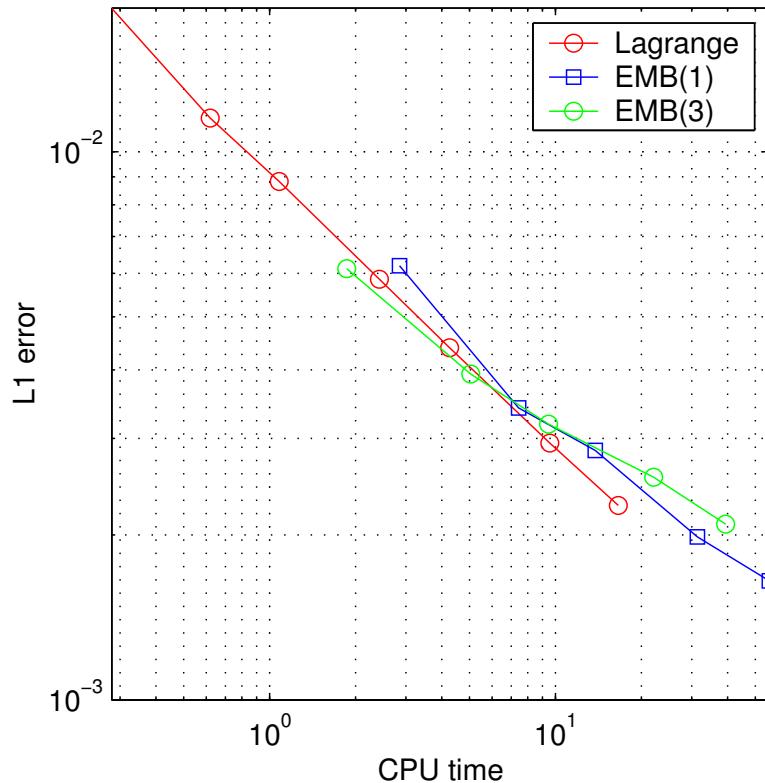
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- profiles of density, internal energy and velocity



# Sod's shock tube: efficiency

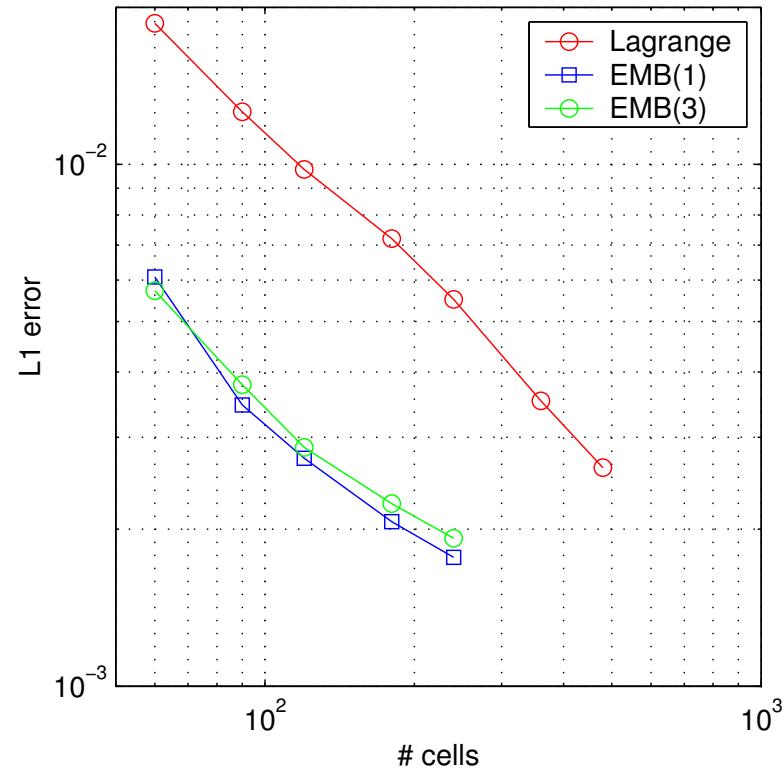
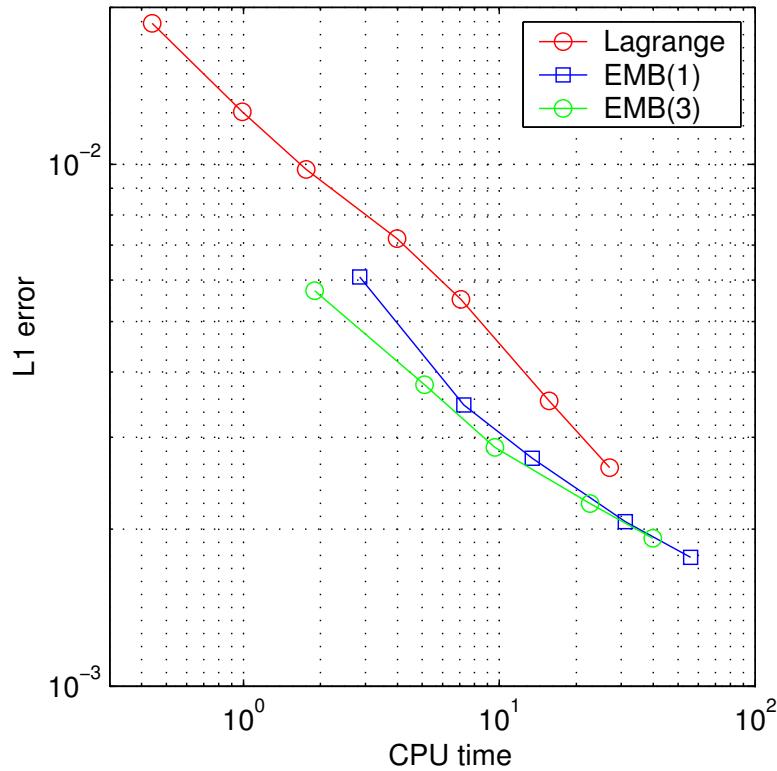
- initial mesh is uniform



- the EMB method requires tuning for the computational efficiency

# Sod's shock tube: efficiency

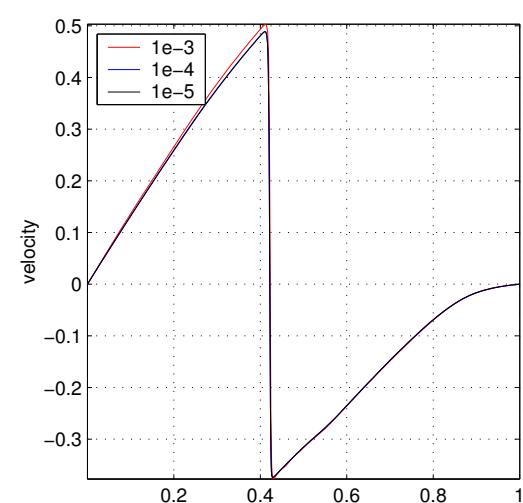
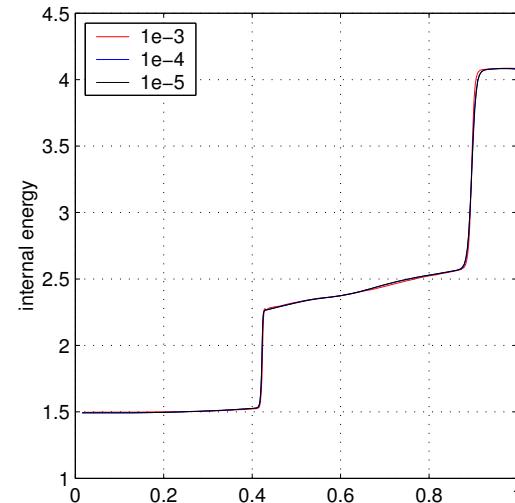
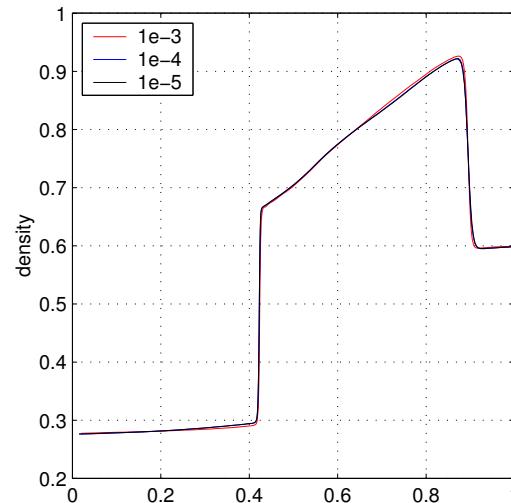
- initial mesh is adapted to the density profile



- for CPU time  $t = 10s$ , the Lagrangian and EMB errors are 0.0035 and 0.0021 on meshes with 300 and 110 cells, respectively.

# Sod's shock tube: non-linear CG

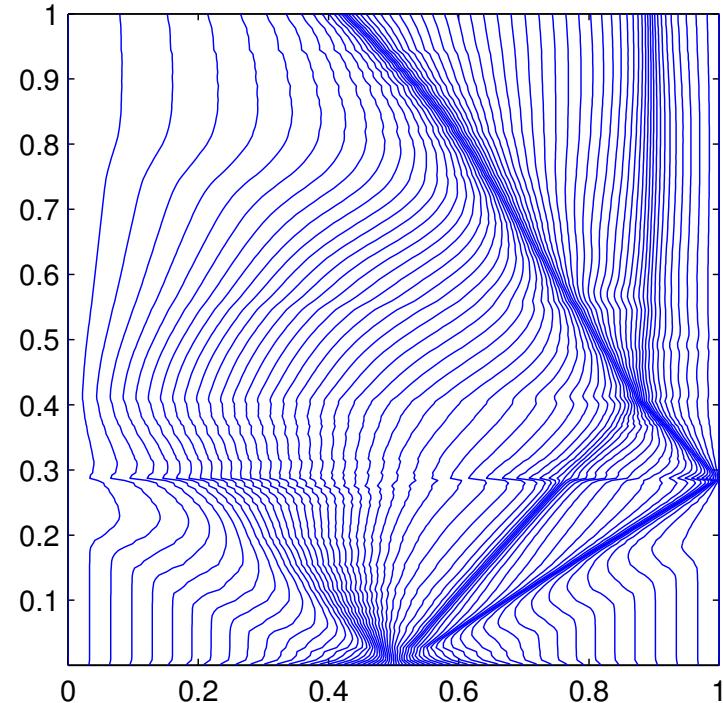
	Gauss-Seidel			CG			Newton-CG		
1e-3	22	8	18.8%	18	8	18.7%	41	7	16.3%
1e-4	297	10	18.1%	93	12	17.7%	239	10	17.9%
1e-5	487	15	18.3%	224	15	17.5%	no data		



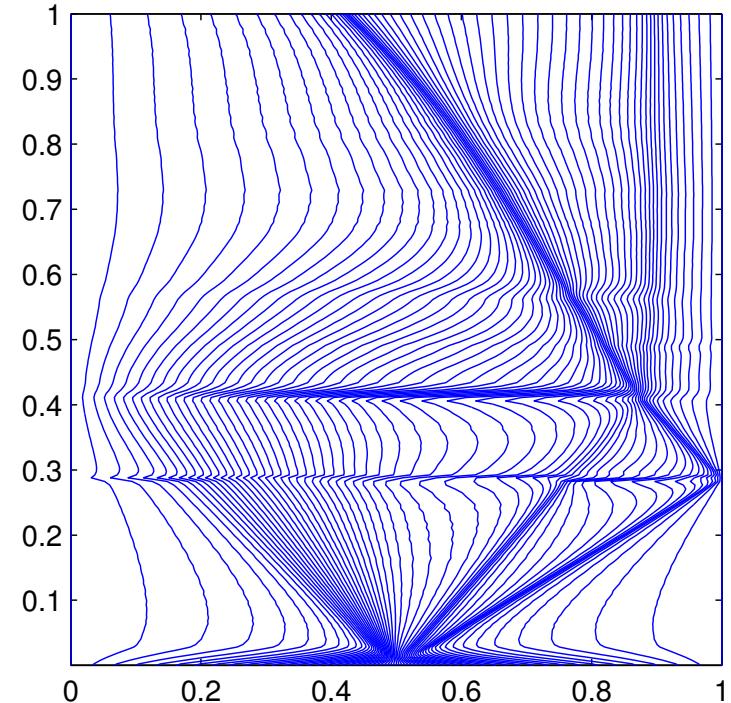
- the mesh equation can be solved approximately

# Sod's shock tube: non-linear CG

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$$TOL = 10^{-3}$$

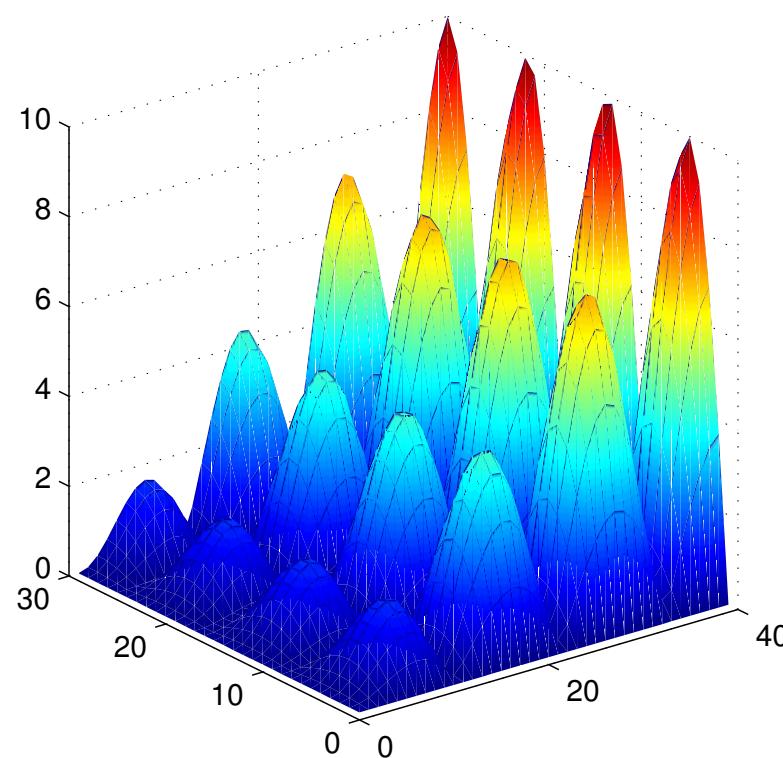


$$TOL = 10^{-5}$$

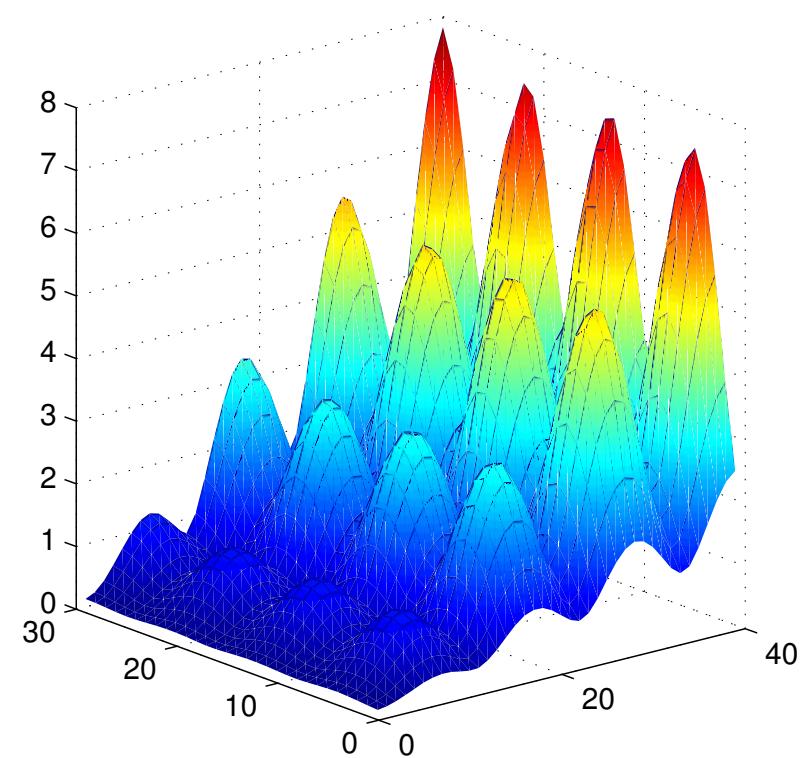
- error dynamics does not match solution dynamics

# 2D extension: error smoothing

- smoothing preserves main features of  $\mathbf{h}$



$$2.7 \cdot 10^{-6} \leq [\mathbf{h}] \leq 3.7 \cdot 10^5$$



$$0.57 \leq [\tilde{\mathbf{h}}] \leq 1.8$$

- smoothing is performed in the logical space (M-matrix close to  $I$ )

# 2D extension: constraint minimization

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*Minimize*

$$\Phi_2(\mathbf{x}^n, \mathbf{y}^n) = \sum_{cells} \left[ \mathcal{S}^{-1} \left( \frac{\delta \mathbf{u}^n}{\delta x}, \frac{\delta \mathbf{u}^n}{\delta y} \right) \right]_c^a V_c^b$$

*over a class of meshes with convex cells.*

# 2D extension: constraint minimization

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- The idea is to minimize

$$\Phi_3(\mathbf{x}^n, \mathbf{y}^n) = \sum_{cells} \left[ \mathcal{S}^{-1} \left( \frac{\delta \mathbf{u}^n}{\delta x}, \frac{\delta \mathbf{u}^n}{\delta y} \right) \right]_c^a V_c^b \mathcal{C}_c$$

where  $\mathcal{C}_c \geq 1$  measures the cell convexity.

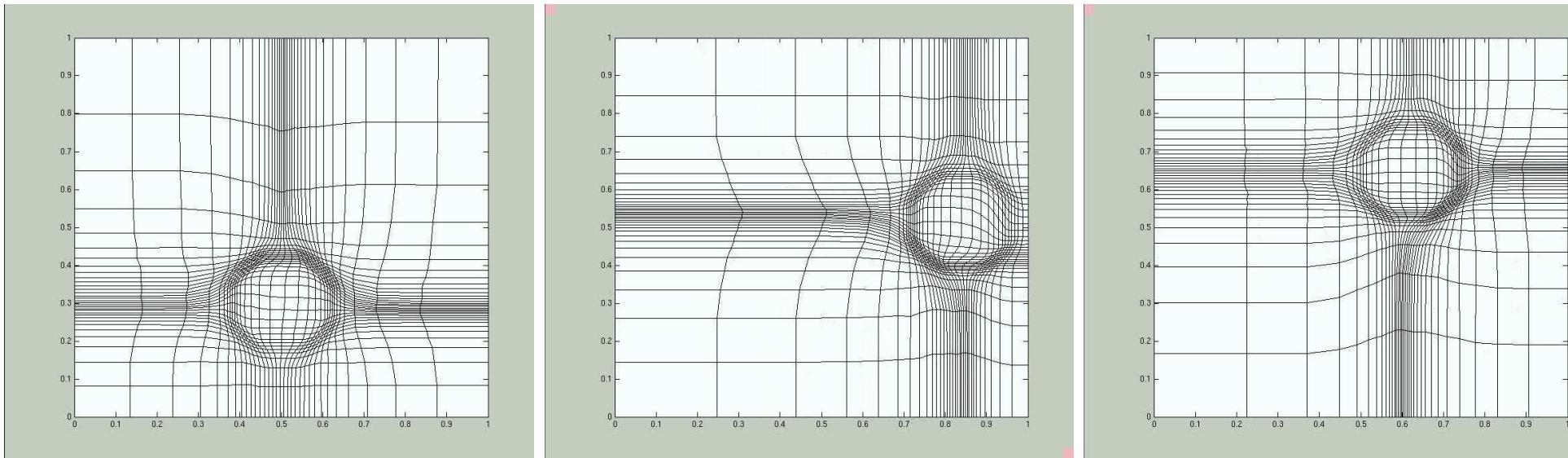
- If the equidistribution principle holds, we get

$$V_c^b \mathcal{C}_c \sim V_n^b \mathcal{C}_n.$$

# 2D extension: examples

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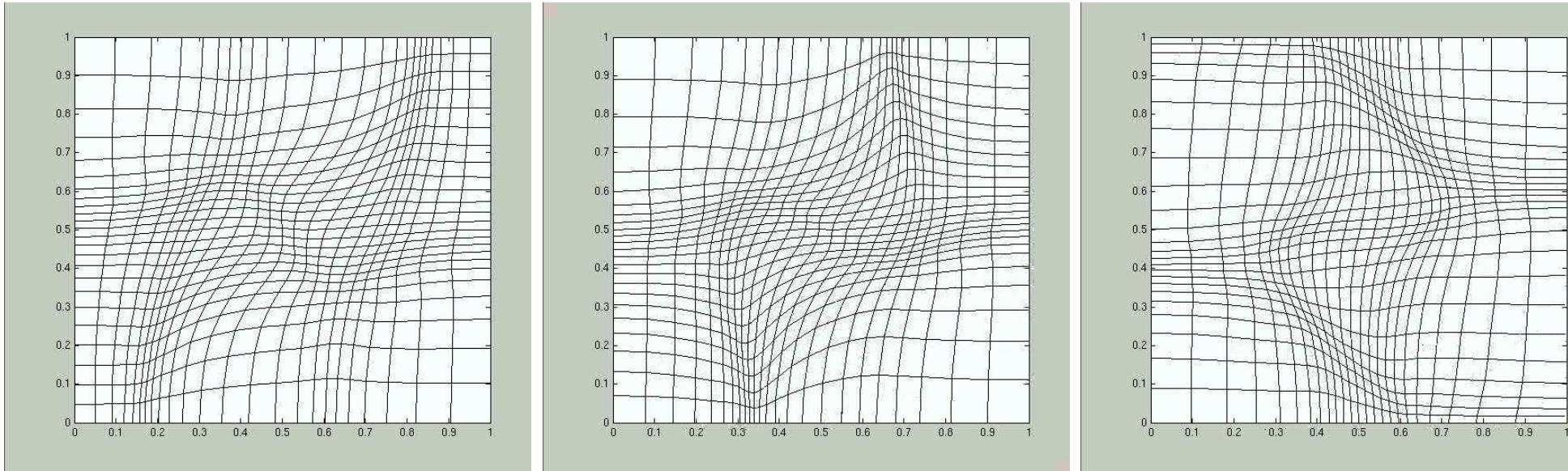
- The analytical solution is given
  - example I: bouncing ball



- solution is constant everywhere expect a small region around the circle.

# 2D extension: examples

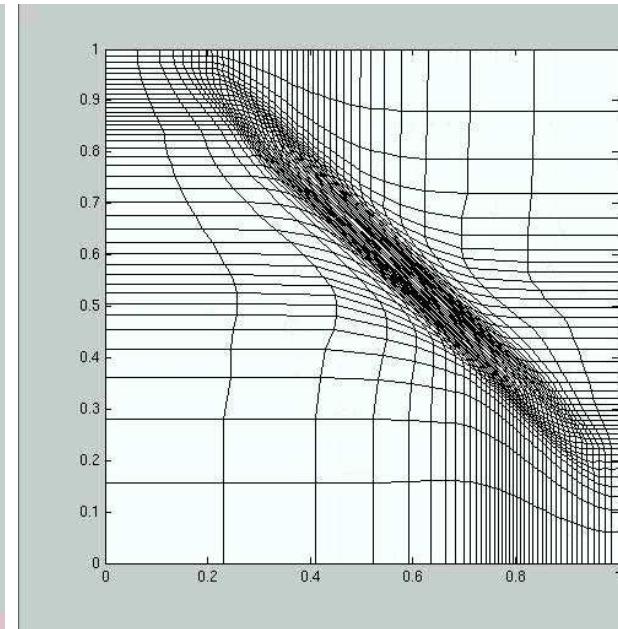
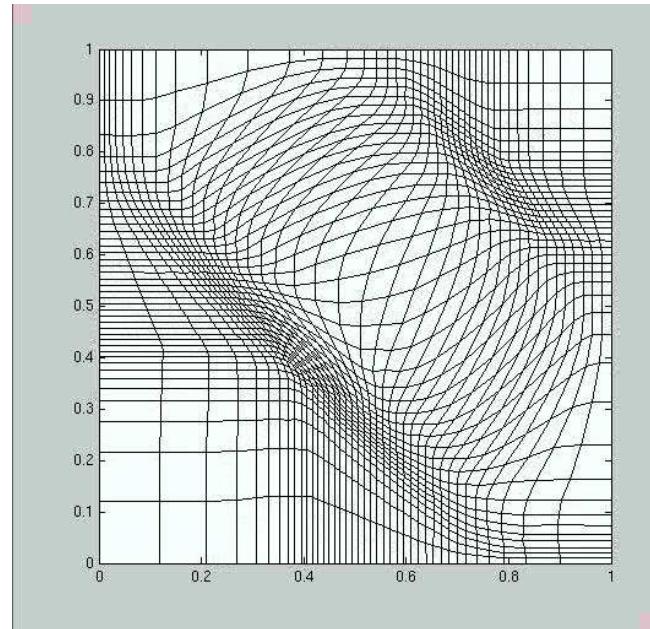
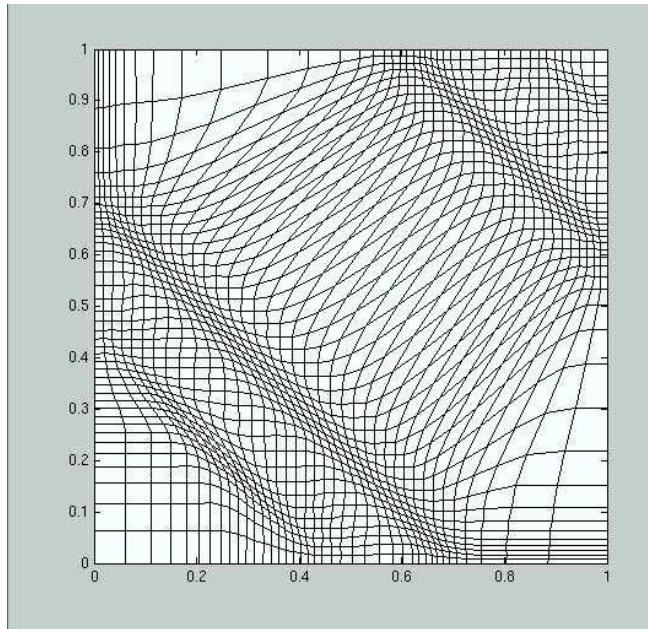
- The analytical solution is given
  - example II: rotating saddle



- velocity field makes the problem difficult for Lagrangian simulations.
- solution is constant everywhere except a small region around the saddle.

# 2D extension: examples

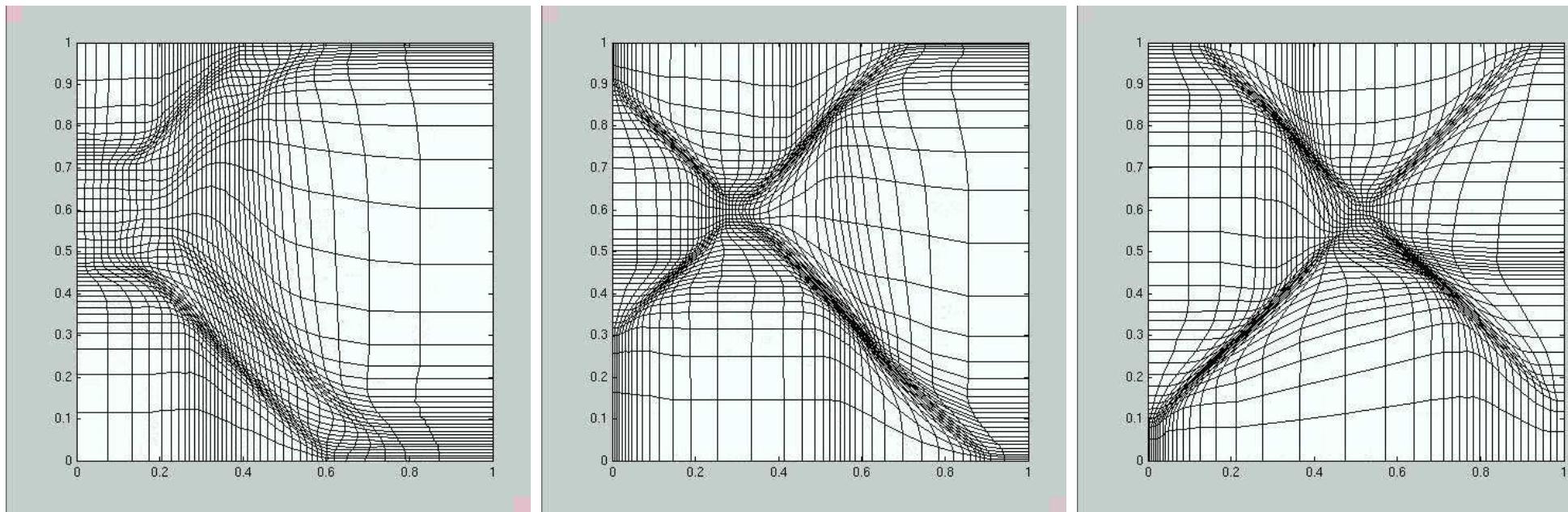
- The analytical solution is given
  - example III: two parallel waves



- mesh cells become stretched but still convex

# 2D extension: examples

- The analytical solution is given
  - example IV: two perpendicular waves



- the boundary cells are controlled by the smoothing parameter  $\alpha$

# Conclusion

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- The analysis explains why the mesh equation can be solved very approximately and input data can be lagged.
- Space smoothing is necessary for problems with smooth solutions.
- Time smoothing is crucial for problems with shocks.
- In Lagrangian gasdynamics, there exists a class of problems where the moving mesh methods save simulation or improve accuracy of solutions.